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REWARD SYSTEMS TO KEEP YOUR CHILDREN MOTIVATED



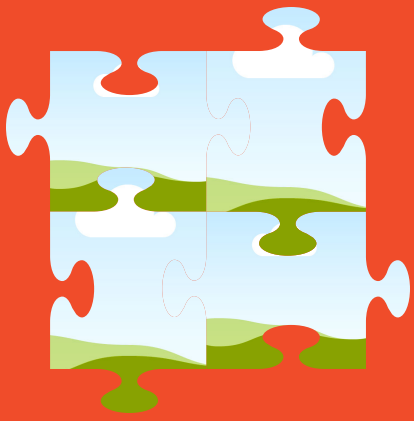
STICKER CHARTS

For following directions or completing chores your child will receive a sticker. At the end of the night the stickers can get added up for rewards: play a game with parents, 15-min later bedtime, an extra bedtime story, etc.



GAME PIECES

Have a large "game board" posted on a wall. Each positive day the child gets a game piece to tape to the board. Once they get to the finish line they get something special like.



PUZZLE PIECES

Take a picture of the end reward. Blow up the picture and print it out. Cut it up into puzzle piece shapes. Each positive day the child gets a puzzle piece. Once the puzzle is complete they get that reward.



PENNY JAR

Your child gets a penny for completing tasks or following rules. Parents will have a designated chart for "prizes" to buy with the pennies that the child can "cash in" at anytime but better prizes will cost more.



POINT CARDS

Your child earns points for positive behaviors and negative points for inappropriate behaviors. At the end of the day the child totals up to see what privileges they have access to. The child also can total up twice a day if the rewards need to be more immediate.



BANKER

Utilized the same way as point cards only with toy money that the cashes in at the end of the day.